University of Suffolk

DEFINITIVE COURSE RECORD

Course Title	**BSc (Hons) Computer Science with Professional Placement**
Awarding Bodies	**University of Suffolk**
Level of Award[1]	**FHEQ Level 6**
Professional, Statutory and Regulatory Bodies Recognition	**None**
Credit Structure[2]	**480 Credits** **Level 4: 120 Credits** **Level 5: 120 Credits plus 120 placement credits*** **Level 6: 120 Credits** **credits are also required**
Mode of Attendance	**Full-time**
Standard Length of Course[3]	**4 years full-time**
Intended Award	**BSc (Hons) Computer Science with Professional Placement** **BSc (Hons) Computer Science (Web and Mobile Development) with Professional Placement** **BSc (Hons) Computer Science (Cyber Security) with Professional Placement** **BSc (Hons) Computer Science (Artificial Intelligence) with Professional Placement**
Named Exit Awards	**BSc Computer Science** **BSc Computer Science (with Professional Placement).** **DipHE Computer Science** **DipHE Computer Science with Professional Placement** **CertHE Computer Science**
Entry Requirements[4]	**Typical offer: 112 UCAS tariff points or equivalent and normally GCSE Mathematics at Grade C or equivalent.**
Delivering Institution(s)	**University of Suffolk**
UCAS Code	**I103**

This definitive record sets out the essential features and characteristics of the BSc (Hons) Computer Science with Professional Placement course. The information provided is accurate for students entering level 4 in the 2025-26 academic year[5].

---

[1] For an explanation of the levels of higher education study, see the QAA Frameworks for Higher Education Qualifications of UK Degree-Awarding Bodies (2024)

[2] All academic credit awarded as a result of study at the University adheres to the Higher education credit framework for England.

[3] Where the course is delivered both full-time and part-time, the standard length of course is provided for the full-time mode of attendance only. The length of the part-time course is variable and dependent upon the intensity of study. Further information about mode of study and maximum registration periods can be found in the Framework and Regulations for Undergraduate Awards.

[4] Details of standard entry requirements can be found in the Admissions Policy and further details about Disclosure and Barring Checks (DBS) can be found on the _____.

[5] The University reserves the right to make changes to course content, structure, teaching and assessment as outlined in the Admissions Policy.

DEFINITIVE COURSE RECORD

3. Critically evaluated arguments, concepts, requirements, constraints and data to make rational judgements on appropriate algorithms, designs, methods, and configurations leading to the necessary analysis, design, implementation, and/or testing of solution or identification of a class of solutions to significant problems
4. Presented ideas, information, analyses, designs, implementations, tests and results relating to computing critically, comprehensibly and succinctly to both specialist and non-specialist audiences

Subject-specific skills
1. Deployed appropriate established and/or cutting-edge theories, practices and tools for the successful design, development, deployment and maintenance of computer-based systems
2. Recognised the legal, social, ethical and professional issues involved in the exploitation of computer technology and be guided by the adoption of appropriate professional, ethical and legal practices
3. Researched, designed, implemented, tested, utilised and documented solutions to address specific problems, using their knowledge, understanding and technical skills in computer science.

Key/transferable skills
1. Developed an understanding of a specialist subject or problem area in computing to a level where they can effectively evaluate it, analyse possible solutions, design an appropriate solution and bring that solution to a successful conclusion in a defined time frame, showing by doing so their capabilities and readiness for lifelong learning and professional training
2. Evidenced the qualities and transferable skills necessary for graduate-level employment requiring the exercising of initiative, personal responsibility, and decision-making through working individually and in groups on mini-projects, extended case studies and scenarios, and their major project

Course Design
The design of this course has been guided by the following QAA Benchmarks / Professional Standards:
1. The QAA 2022 Computing subject benchmark
2. The 2024 Framework for Higher Education Qualifications
3. BCS 2022, The Chartered Institute for IT

Course Structure
The BSc (Hons) Computer Science

University of Suffolk

DEFINITIVE COURSE RECORD

University of Suffolk